



CHURCHILL YACHT PARTNERS®
DISTINGUISHED CHARTERS WORLDWIDE

Bahamas
7 Day Sample Itinerary

The following is a sample itinerary from an experienced charter captain, for a week long charter in the Exumas.

Day 1

Nassau to Highborne Cay – 38nm This island contains one of the loveliest beaches in the Bahamas. We have the choice of berthing in a marina with all the conveniences or the solitude of an anchorage.

Day 2

Highborne Cay to Normans Cay – 15nm
Around high tide we will depart for Normans Cay. Upon arrival your choice of activities will begin; such as snorkeling "airplane reef" and enjoying water sports with the wave runner/tender. After lunch a short ride to Shroud Cay to anchor for the night.

Day 3

Shroud Cay

There are many adventures to be had around Shroud Cay, exploring the mangroves by wave runner or relaxing on pristine beaches.

Day 4

Shroud Key to Warderick Wells – 15nm

Enjoy the Exumas Cays land and sea park where you can stretch your legs on the four miles of trails where you will see rare plants and caves. The toys are always ready and at your disposal.

Day 5

Warderick Wells to Staniel Cay - 38 nm

Staniel Cay is famous for its fishing and its Caribbean style yacht club. Throw in a line or head to the James Bond Thunderball cave for an amazing snorkel. End your day with dinner on board the yacht or head for a rum punch, salty sea stories and a 7:30 seating at the yacht club.

Day 6

Staniel Cay to Paradise Island – 106nm

After an early departure for Paradise Island, enjoy lunch and a swim stop at Cistern Cay. Upon arriving at Atlantis you can browse the many boutiques, check out the 'Dig', join in a hand of Blackjack or dance the night away.

Day 7

Paradise Island

Have a farewell breakfast on board, relax or pick up any last minute souvenirs before heading to the airport and dreaming about your next charter.

With so many islands within the Bahamas, no trip will be the same. The luxury of a yacht charter takes you to islands that routine visitors cannot see and experience.

